

**1. Graph Theory**

Let  $G$  be a connected simple graph that is not a cycle and is not complete. Prove that there exist distinct non-adjacent vertices  $u, v \in V(G)$  such that the graph obtained from  $G$  by deleting both  $u$  and  $v$  is connected.

**2. Probability**

Let  $\{X_n\}$  be a sequence of independent identically distributed random variables. Let

$$S_n := X_1 + \dots + X_n.$$

Show that

$$\frac{S_n}{\log n} \rightarrow 0 \text{ a.s.}$$

implies that, for all  $c > 0$ ,  $\mathbb{E}e^{c|X_1|} < +\infty$ .

**3. Analysis of Algorithms**

**1.** Let  $G = (V, E)$  be a graph and let  $w : E \rightarrow \mathbf{R}^+$  be an assignment of nonnegative weights to its edges. For  $u, v \in V$  let  $f(u, v)$  denote the weight of a minimum  $u$ - $v$  cut in  $G$ . Show that for  $u, v, w \in V$ ,

$$f(u, v) \geq \min\{f(u, w), f(w, v)\}.$$

Generalize this to show that for  $u, v, w_1, \dots, w_r \in V$ ,

$$f(u, v) \geq \min\{f(u, w_1), f(w_1, w_2), \dots, f(w_r, v)\}.$$

**2.** Let  $T$  be a tree on a vertex set  $V$  with weight function  $w'$  on its edges. We will say that  $T$  is a *flow equivalent tree* if it satisfies the following condition: for each pair of vertices  $u, v \in V$ , the weight of a minimum  $u$ - $v$  cut in  $G$  is the same as that in  $T$ . Let  $K$  be the complete graph on  $V$ . Define the weight of each edge  $(u, v)$  in  $K$  to be  $f(u, v)$ . Show that any maximum weight spanning tree in  $K$  is a flow equivalent tree for  $G$ .

**4. Linear Programming**

I found a damaged sheet with the data of a linear programming program. This is what was on the sheet:

Problem:

$$\begin{array}{ll}
 \text{minimize} & 9x_1 \quad -2x_2 \quad -12x_3 \quad +31x_4 \\
 \text{s.t.} & \\
 & 1?x_1 \quad -x_2 \quad -2x_3 \quad +2?x_4 \geq 9 \\
 & -1?x_1 \quad -x_2 \quad -1?x_3 \quad +2x_4 \geq 10 \\
 & ?x_1 \quad +??x_2 \quad -??x_3 \quad -?x_4 \geq ? \\
 & -?x_1 \quad +??x_2 \quad +??x_3 \quad -?x_4 \geq ? \\
 & ??x_1 \quad +?x_2 \quad +?x_3 \quad +?x_4 \geq -?? \\
 & x_1, x_2, x_3, x_4 \geq 0
 \end{array} \tag{1}$$

Solution:

< computations >

Answer: The optimal value is 1?.

Above, “?” stands for a decimal digit 0,1,...,9, perhaps different in different places. What is the optimal value in the problem? Justify your answer.

## 5. Combinatorial Optimization

Given a set of positive numbers  $b_1, \dots, b_n$ , consider the following mixed-integer set

$$S = \{(x, y) \in \mathfrak{R}_+ \times \{0, 1\}^n : x + ay_i \geq b_i \quad i = 1, \dots, n\},$$

where  $a \geq \max\{b_i : i = 1, \dots, n\}$ . Consider a subset  $R := \{i_1, \dots, i_r\} \subseteq \{1, \dots, n\}$  indexed such that  $0 =: b_{i_0} < b_{i_1} \leq b_{i_2} \leq \dots \leq b_{i_r}$ , and the corresponding inequality

$$x + \sum_{k=1}^r (b_{i_k} - b_{i_{k-1}}) y_{i_k} \geq b_{i_r}. \quad (1)$$

1. Prove that the above inequality (for any subset  $R$ ) is valid for  $\text{conv}(S)$ .
2. Show that the above family of inequalities can be separated in polynomial time by solving an appropriate shortest path problem.

## 6. Algebra

Let  $G$  be a group of order 203. If  $H$  is a normal subgroup of  $G$  of order 7, then show that  $H$  is contained in the center of  $G$  and that  $G$  is abelian.

## 7. Approximation Algorithms

Let  $k$  be a power of two. Consider the following generalization of the Steiner forest problem to higher connectivity requirements: the specified connectivity requirement function  $r$  maps pairs of vertices to  $\{0, \dots, k\}$ , where  $k$  is part of the input. Assume that multiple copies of any edge can be used; each copy of edge  $e$  will cost  $c(e)$ . Give a factor  $2 \cdot (\log_2 k + 1)$  algorithm for the problem of finding a minimum cost graph satisfying all connectivity requirements. You are allowed to use the Goemans-Williamson factor 2 Steiner forest algorithm as a subroutine.

## 7. Randomized Algorithms

Let  $n$  be an odd number. There are  $n$  cities  $\{C_1, C_2, \dots, C_n\}$  located at equidistant points on a circle. Two cars move at random from city to city, dropping packages at random in the visited cities. In particular, the process works as follows. At every time:

- Each car independently, chooses uniformly one of the two adjacent cities to the one where it is located and moves to it.

- With probability  $p = n^{-4}$ , the car in the city with the smallest number of packages dropped (among the two cities where the two cars are located) drops a new package. (Ties are broken randomly.)
1. Upper bound the number of packages in the city with the maximum number of packages. This should be a high probability bound (i.e., with probability tending to 1 when  $n$  tends to infinity).
  2. What would be the result if the  $n$  cities were located at the vertices of a  $d$ -regular graph (instead of the cycle)? (Each car does a random walk on the vertices of the graph.)